

Military Specialty: Combat Medic

Requirement: Approval of request by command authority

Description: While being encased in armor is a huge advantage to the members of the Corps, injuries – both minor and severe – do occur on the battlefield. Often, the nearest friendly medic is orbiting above the objective or, worse, many light years away. A few stim tabs and a bacta patch do not suffice in most cases, thus the need for a trained team member to perform on-the-spot medical care. Combat Medics are given the finest in Imperial medical science training while allowing for the bare minimum of gear required. Medics will rarely be expected to succeed in saving a mortally injured trooper; however, they are capable of stabilizing a patient long enough for a medevac team to arrive.

Equipment: Medical backpack kit; datapad and reference rods; extra medpacs, surgical kit

Possible MOS path(s): 91B Combat Medic

- 91C Medical Specialist
- 91D Operation Room Specialist
- 91F Field Surgeon
- 91K Medical Laboratory Specialist
- 91T Trauma Specialist

Detailed Qualifications

| General Skills (20w) | Advanced Training (22w) |
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| First Aid, Advanced | Anesthesiology |
| Chemistry | Bacta Therapy |
| Biology (humanoid) | Battlefield Surgery |
| Pathology (humanoid) | Bone/Muscle Grafting |
| Pharmacology | Cybernetics |
| Field Surgery | Medical Droid Use & Interaction |
| Injury Screening & Diagnosis | RBC (Radiological, Biological, Chemical) Preparedness |
| Combat Laboratory | Trauma Management |
| Emergency Medical Response | |
| Life Support | Advanced Xenobiology (various) (6-10w) |
| Cardiopulmonary Resuscitation | |
| Xenobiology (various) (5-15w) | |
| Pathology (various) (3-14w) | |

