



### Military Specialty: Military Vehicle Crewman

**Requirement:** Request approved by command authority

**Description:** While even the most untalented of fringers can operate a landspeeder, it takes skill plus training to operate the finest of Imperial vehicles. As a vehicle crewman, a trooper will learn to operate, maintain, and repair all primary vehicle systems – be it tracked, wheeled, walker, or repulsorlift. Maneuver and formation techniques are stressed as are terrain mapping, gunnery, and instrument reading. General qualification will allow for access to the most basic of vehicles. Complete proficiency (operation, repair, command, gunnery, etc.) must be proven for each advanced vehicle system, both Imperial and New Republic (when available for testing).

**Equipment:** Imperial Munitions HardRide™ helmet interface system, Imperial Munitions Vehicle Inciter ignition cylinder, basic tool kit, access and control vehicle operator's cylinder (keyed to specific trooper)

**Sub-specialty:** Troopers are required to choose a vehicle type preference in either a) *Tracked/Wheeled*, b) *Repulsorlift*, or c) *Walker*. All basic skills training in operation and repair will adhere to this decision.

**Possible MOS path(s):** 19E Walker Crewmember  
19H Heavy Repulsorlift Crewmember  
19L Light Repulsorlift Crewmember  
19T Tracked Vehicle Crewmember  
19W Wheeled Vehicle Crewmember  
19Z Vehicle Commander



### Detailed Proficiencies/Qualifications

#### General Skills (18w)

Vehicle Operator  
Tactics & Movement  
Terrain & Weather Recognition & Operations  
Defensive Operations  
Navigation  
Laser/Blaster Gunnery  
Projectile Gunnery  
Computer/Automation System Repair  
Electronic Maintenance  
Mechanical Maintenance  
Fuel & Electrical Systems Repair  
Power Generation Equipment Repair  
Propulsion Equipment Repair  
Armament Repair  
Track/Wheeled Vehicle Repair  
Repulsorlift Vehicle Repair  
Walker Repair

#### Tracked Vehicle (10w)

Nen-Carvon PX-7 Personnel Transport  
Nen-Carvon CAVw PX-10 Compact Assault Vehicle  
Nen-Carvon PX-4 Mobile Command Base  
Imperial DMR Tracked-Mobile Base (TR-MB)  
Imperial DMR Tracked-Shield-Disabler (TR-SD)  
Yutrane-Tackata Heavy Attack Tank T3-B  
Sienar Fleet Systems Century Tank

#### Wheeled Vehicle (8w)

Uulshos/ Kuat Drive Yards ACTm Troop Transport  
Kuat Drive Yards HAVw A5 Juggernaut

#### Repulsorlift Vehicle (15w)

Aratech 74-Z Military Speeder Bike  
Aratech 64-Y Swift 3 Repulsorlift Sled  
Aratech Cargo Master Z-12 Speeder Truck  
Imperial Ultra-Light Assault Vehicle  
Mekuun Swift Assault Five Hoverscout  
Mekuun Heavy Tracker  
Yutrane-Tackata Hovortank T1-B  
Ubrikkian Imperial Light Repulsortank 1-L  
Ubrikkian Imperial Medium Repulsortank 1-M  
Ubrikkian Imperial Heavy Repulsortank 1-H  
Uulshos LAVr QH-7 Chariot  
Ubrikkian HAVr A9 Floating Fortress

#### Walker (18w)

SecuriTech Espo Walker 91  
SecuriTech Espo Walker 101  
Kuat Drive Yards AT-PT (All-Terrain Personal Transport)  
Kuat Drive Yards AT-ST (All-Terrain Scout Transport)  
Kuat Drive Yards AT-AA (All-Terrain Anti-Air)  
Kuat Drive Yards AT-IC (All-Terrain Ion Cannon)  
Kuat Drive Yards AT-AT (All-Terrain Assault Transport)