

Military Specialty: Sharpshooter

Requirement: Previous experience as Combat Engineer or Heavy Weapons Specialist, plus recommendation from the Commander of Training and superior officer (Platoon level or higher); 6 month active membership in the Stormtrooper Corps

Description: On occasion, missions come up that do not require overwhelming force of numbers. These may be missions of stealth or of quick and dirty infiltrations. In either case, when an opposing target needs to be put down quickly and efficiently, the sharpshooter is the person called upon to make the sure kill. When faced with a New Republic senator at the other end of a long meeting hall, or 20-to-1 odds on some backwater planet full of angry natives, the fighting force with the best marksmanship is the one that will likely make it out alive. It is on these occasions where the sharpshooter can succeed.

Equipment: Personally modified sniper rifle and sidearm(s); various sights, scopes, and surveillance equipment; camouflage gear; infiltration kit; custom tools and electronics kit

Possible MOS path(s): 11S Sharpshooter



Detailed Qualifications

General Skills (15w)

Rank Identification (NR, Imperial, CSA)
 Weapons Proficiency: Sniper Rifle
 Weapons Proficiency: Heavy Projectile Rifle
 Weapons Proficiency: Projectile Weapons
 Marksmanship, Advanced
 Survival
 Fieldcraft
 Orientation
 Mine Detection & Disabling
 Observation Techniques
 Flash Recognition
 Target Detection & Selection
 Operations:
 Insertion
 Execution
 Extraction & Recovery

Advanced Skills (16w)

Camouflage and Concealment
 Escape & Evasion
 Patrolling
 Fire Support
 Environmental Variables
 Range Estimation
 Sniping Positions
 Movement Techniques
 Tracking/Counter-tracking
 Infiltration